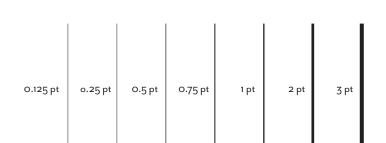
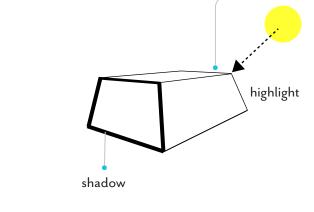
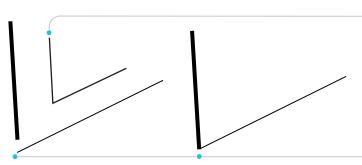
Line Quality



Line quality is created by using a palette of different stroke weights. Establish the palette right from the start. It may be helpful to identify your lightest line first and work up from there. Using the pallet early will save you a great deal of time. It will be much easier to select the right stroke weight as you progress with the drawing.



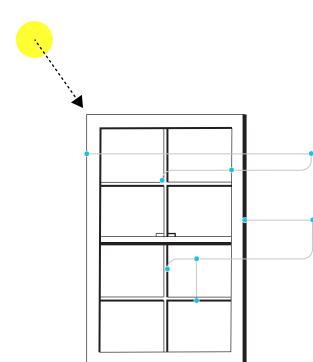
Line quality is achieve by changing the weights of the strokes to reflect highlights and shadows created by a light source. Where the light hits the object lighter strokes are used, where the light fails to reach the object, heavier strokes are used. Adding line quality gives depth and interest to the object. It also can indicate what materials an object is made of. Aluminum and glass found in modern buildings will have a lighter pallet of stroke weights than dark painted wood or red bricks. Understanding how light hits and object and how to communicate that is an important element in the design language.



two different stroke weights.

Strokes that are connected cannot have $% \label{eq:connected} % \l$

Stokes need to me made separately and then overlapped.



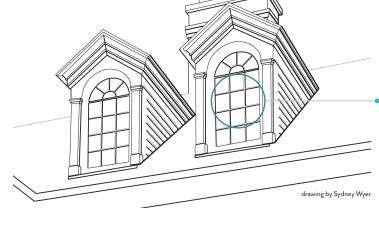
develop an interesting story.

Lighter strokes for where the light source hits the edges.

Contrast is needed in the stroke weights to add depth and

Heavier strokes for where the light source creates a

shadow. The frame of the widow is on top of the wall and thus creating a shadow.



quality creates depth and the depth creates the story.

Line quality provides contrast to your drawing which translates into visual interest. In the windows left, the line $\,$

